

Q.U. UNDERGRADUATE DEGREE REQUIREMENTS - BONAVENTURE AND MAJOR

B.S. APP DEVELOPMENT AND DESIGN (120 HRS)

CATALOG YEAR: 2023-2024

DATE AA / AS AWARDED _____

NAME _____ ID# _____

BONAVENTURE PROGRAM

	Grade	Credit	IP/Sem*
A. University Courses (0-6 hours)			
Diversity course (D:)* _____ ®	_____	0/3	_____
Global course (G:)* _____ ®	_____	0/3	_____
BPP 410 Bonaventure Program Portfolio	_____	0	_____

B. Written/Oral Communication (9 hours)			
ENG 111 W: Composition	_____	3	_____
ENG 112 W: Composition & Texts	_____	3	_____
COM 101 Fund of Public Speaking	_____	3	_____

WRITING-ENRICHED COURSES

C. Philosophy/Theology/Ethics (12 hours)			
TRS 116 Western Rel Traditions®	_____	3	_____
TRS _____ Theology ®	_____	3	_____
PHI 329 E: Ethics & Technology	_____	3	_____
(E: course has to be at 300 level or above)			

D. Humanities/Fine Arts (6 hours)			
ENG _____ Eng Literature-200 level or above	_____	3	_____
ART 121 2D Design	_____	3	_____

E. Social Sciences (9 hours)			
(CRJ, ECO, HMS, POL, PSY, SOC-select from 2 areas)			
	_____	3	_____
	_____	3	_____
HIS _____ History	_____	3	_____

F. Natural Sciences/Mathematics (10/11 hours)			
Life Sciences (BIO 111 rec) *	_____	3/4	_____
Physical Sciences (SCI 115 rec)*	_____	3/4	_____
MAT 125 College Algebra	_____	3	_____

* One Science course needs a lab

®Required: not waived with AA/AS Degree

G. MAJOR REQUIREMENTS (45 hours)

	Grade	Credit
1 Computer Science Courses (31 hours)		
CSC 115 Intro to Computer Science (FA)	_____	3
CSC 150 Computer Programming I (FA)	_____	3
CSC 160 Computer Programming II (SP)	_____	3
CSC 300 Program Design Using Data Structures	_____	3
CSC 310 Analysis of Algorithms	_____	3
CSC 320 Database Systems	_____	3
CSC 360 Intro to Software Engineering	_____	3
CSC 390 Web Programming (FA)	_____	3
CSC 430 Mobile Programming	_____	3
CSC 495 W: Capstone Computing Project I (FA)	_____	2
CSC 496 W: Capstone Computing Project II (SP)	_____	2

2 Art/Graphic Design Courses (18 hours)

ART 190 Digital Studio	_____	3
ART 295 Graphic Design	_____	3
ART 360 User Experience & Interface Design	_____	3
ART 380 Motion Design	_____	3
ART 385 Web Design	_____	3

Students need a Cumulative Major G.P.A. of 2.0 and no more than two major courses (section G) below a 'C' for degree completion.

H ELECTIVES OUTSIDE OF CSC/ART (27 hours)

	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____
	_____	_____

I. ADDITIONAL ELECTIVES - Any Discipline (0-4 hours) (Up to 4 hours may be CSC or ART courses) (to total min.)

	_____	_____
	_____	_____
	_____	_____

UNDERGRADUATE DEGREE REQUIREMENTS

TRANSFER STUDENTS WITH A.A. OR A.S. DEGREE

QUANTITATIVE AND RESIDENCY

- ___ Complete ≥ 120 hrs
- ___ Complete ≥ 39 hrs at the 300-400 course level
- ___ Meet major requirements as set in Academic Catalog
- ___ Complete ≥ 27 hrs at 200-400 level with **≥ 21 hrs at QU**
- ___ Complete ≥ 30 hrs in residency with **≥ 21 hrs in major**
- ___ Complete ≥ 56 hrs at a 4-year institution

QUALITATIVE

- ___ A minimum cumulative GPA of 2.0 overall
- ___ A minimum GPA of 2.0 in major and relevant minor coursework

Quincy University coursework is measured by Semester Hour. Quarter Hour transfer work will be transferred in as the equivalent Semester Hour.

Most Bonaventure Program requirements are fulfilled except:

- ___ 2 Theology courses (one course may transfer in)
- ___ 1 300 level Ethics (E:) course
- ___ 1 Philosophy course if the (E:) Ethics requirement is met outside of the PHI prefix (unless a Philosophy course is transferred in)
- ___ 1 Diversity (D:) or Global (G:) course
- ___ 2 Writing-Enriched (W:) courses

SERVICE LEARNING HOUR REQUIREMENTS

Students must complete 30 hours. Transfer students who have transferred 24-47.9 hours must complete 20 hours. Those who have transferred 48 hours or more must complete 10 hours. See the QUEST Center for details.

* IP/Sem=In progress. Indicate semester (e.g. FA21)

IP/Sem*

120)

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