

QUINCY UNIVERSITY DIVISION OF SCIENCE TECHNOLOGY & FINE ARTS

B.S. WEB DEVELOPMENT AND DESIGN
(124 HRS)

NAME _____ ID# _____
 DEGREE COMPLETION TERM _____ 20 _____
 DATE A.A./A.S. AWARDED _____ DAYTIME PH.# _____

CATALOG YEAR: 2016-2017

BONAVENTURE PROGRAM

	Grade	Credit	IP/Sem*
A. University Courses (5-11 hours)			
QUE 100-Quincy University Experience	_____	2	_____
SYE 400 - Senior Year Experience ®	_____	1	_____
PED 265 - Personal Health & Wellness	_____	2	_____
Diversity course (D:)* _____ ®	_____	0/3	_____
Global course (G:)* _____ ®	_____	0/3	_____

*D/G courses-one needs to be at the 200 level and one needs to be at the 300 level or higher). Global course will be waived if student has spent one semester abroad.
 D/G Courses can be counted both here and in the major or with electives outside the major.

B. Written/Oral Communication (9 hours)			
ENG 111 - Composition	_____	3	_____
ENG 112 - Composition & Texts	_____	3	_____
COM101 -Fund of Public Speaking	_____	3	_____

C. Philosophy/Theology/Ethics 12 hours)			
TRS116-Western Rel Traditions®	_____	3	_____
Theology _____ ®	_____	3	_____
Philosophy _____	_____	3	_____
Ethics/Franciscan Values (E:) ®	_____	3	_____

(E: course has to be at 300 level or above)
 Transfer students with 24 credit hours may take any theology course for TRS 116

D. Humanities/Fine Arts (6 hours)			
Eng Literature-200 level or above	_____	3	_____
Art, Music or Theatre	_____	3	_____

E. Social Sciences (9 hours)			
(CRJ, ECO, HMS, POL, PSY, SOC-select from 2 areas)	_____	3	_____
_____	_____	3	_____
History _____	_____	3	_____

F. Natural Sciences/Mathematics (10/11 hours)			
Life Sciences (BIO 111 rec) *	_____	3//4	_____
Physical Sciences (SCI 115 rec)*	_____	3/4	_____
MAT 124/125 - College Algebra	_____	3	_____

* One Science course needs a lab

WRITING ENRICHED COURSES (4 courses)
 4-Writing-enriched (W:) courses required in addition to ENG 111/112.

	Grade	Credit	IP/Sem*
G. MAJOR REQUIREMENTS (45 hours)			
1 Computer Science Courses (27 hours)			
CSC 115 - Intro to Computer Science (FA)	_____	3	_____
CSC 150 - Computer Programming I (FA)	_____	3	_____
CSC 160 - Computer Programming II (SP)	_____	3	_____
CSC 250 - Software Systems (FA)	_____	3	_____
CSC 260 - Intro to Software Development (FA)	_____	3	_____
CSC 300 - Prog Dsgn-Data Structures (FA)	_____	3	_____
CSC 320 - Database Systems	_____	3	_____
CSC 390 - Web Programming (FA)	_____	3	_____
CSC 496 - System Analysis and Design (SP)	_____	3	_____
2 Art/Graphic Design Courses (18 hours)			
ART 121 - 2-D design	_____	3	_____
ART 290 - Intro to Computer Graphics	_____	3	_____
ART 380 - Electronic Imagemaking	_____	3	_____
ART 390 - Computer Illustration	_____	3	_____
ART 395 - Graphic Design for Desktop Pub	_____	3	_____
ART 490 - Web Design	_____	3	_____

A minimum of 2.0 GPA is required in major courses.

H. ELECTIVES OUTSIDE OF CSC/ART (27 hours)			
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

I. ADDITIONAL ELECTIVES - Any Discipline . . . (0-4 hours)			
(Up to 4 hours may be CSC or ART courses) (to total 124)			
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

**Certain courses are usually offered in one semester (FA/SP).
 Check with the Registrar or your advisor for scheduling changes.**

STATUS as of _____:
 _____ + _____ IP = _____ 56 hours at 4-year college(s)
 _____ + _____ IP = _____ 30 hours in residency (21 hours in major)
 _____ + _____ IP = _____ 39 hours of 300-400 level courses
 _____ + _____ IP = _____ Min. 124 hours to graduate (124 for major)
 (plus any courses less than 100-level)
 _____ Number of hrs. completed toward required 30 Service Learning hrs.
 _____ Min. GPA req. (overall 2.0) (major 2.0)
 _____ Major declared? (students with 36 hours or more)

®Required: not waived with AA/AS Degree

Completed by: _____ Date: _____

* IP/Sem=In progress. Indicate semester (e.g. FA15)

Revised: 7/21/15

